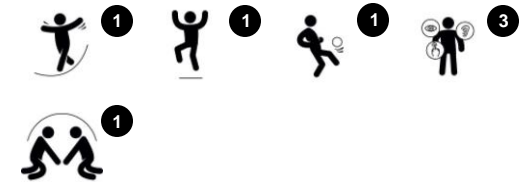


Stepping Pod, 600mm

M87403



Item no. M87403-3617	
General Product Information	
Dimensions LxWxH	28x28x59 cm
Age group	3+
Play capacity (users)	1
Colour options	



The Stepping Pod, 600 mm appeals to children with the simple playmessage of The Earth is Lava. Placing more Stepping Pods, in various heights, adds to attraction. It invites jumping or balancing from one to the next. As an individual Stepping Pod, it can function as a sturdy seat and invite a break from play. The Stepping Pod invites less confident balancing acrobats also,

thanks to its sturdy rubber surface. When jumping up on and down from the Stepping Pod, children train their sense of balance. Balance is fundamental in confidently managing the body in its surroundings. This is important for instance when navigating street traffic safely. When jumping down, children additionally builds bone density, as this is a

build up in weight bearing activity on a hard surface.



Stepping Pod, 600mm

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Stepping point is made of SBR rubber. It has good heat and abrasion resistance.



The steel surfaces are hot dip galvanized inside and outside with lead free zinc. The galvanisation has excellent corrosion resistance in outside environments and requires low maintenance.

Item no. M87403-3617	
Installation Information	
Max. fall height	59 cm
Safety surfacing area	8,4 m ²
Numbers of installers (persons)	2
Total installation time	0.5
Excavation volume	0,10 m ³
Concrete volume	0,03 m ³
Footing depth (standard)	80 cm
Shipment weight	20 kg
Anchoring options	In-ground ✓ Surface ✓
Warranty Information	
Galvanised steel	10 years
SBR rubber	2 years
Spare parts guaranteed	10 years

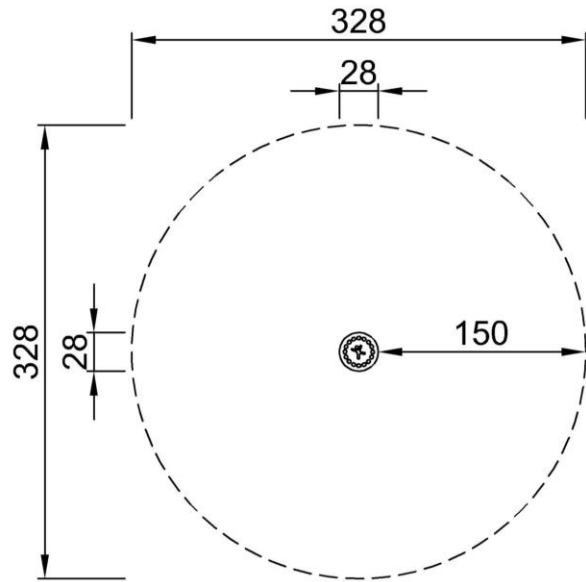


Stepping Pod, 600mm

M87403

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



M87403
*59cm
**59cm
***8.4m²



M87403
1:100

[Click to see 1:100 ratio TOP VIEW](#)

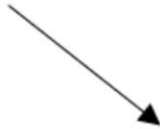
Stepping Pod, 600mm

M87403



Stepping pod

Physical: young children train how to alternate feet and balance. These are important for the proprioceptive and vestibular systems that help children navigate the world securely. Jumping down builds bone density and muscles.



Sturdy rubber surface

Physical: makes for a skid-resistant surface for jumping up and down, training muscle and motor skills and building bone density.



Stepping Pod, 600mm

M87403



PHYSICAL

Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL

Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE

Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE

Joy of creating:
co-creation and experimenting
with materials



BALANCE

To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS

To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY

To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE

To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP

To jump is the act of jumping up or down on a hard surface.



SLIDE

To slide is the act of moving fast downwards seated on a slide.



CLIMB

To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL

To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE

To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT

To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH

To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN

To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL

To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK

To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY

To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY

Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE

To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING

To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE

To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY

Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



WONDER

To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.