
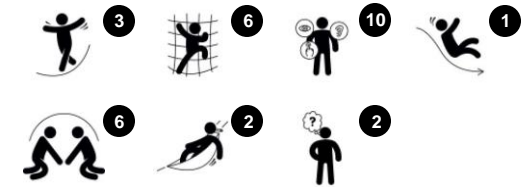


Tree Top Walk

COR10470



Item no. COR104701-1204	
General Product Information	
Dimensions LxWxH	1365x1457x839 cm
Age group	5+
Play capacity (users)	25
Colour options	



The amazing Tree Top Walk is an awe-inspiring play attraction for children and parents alike. The climbs, wobbly walks up high and not least the wildly thrilling slide down attract children again and again. The view from up high adds spatial awareness, and thanks to the transparent nets, interaction with peers or parents on the ground is possible. The wild

climbs, balancing acts and slide rides stimulate children's cross-coordination skills, their balance and spatial awareness as well as provide huge amounts of fun. These motor skills are all important for future life skills such as navigating traffic securely and judging distances. Climbing this high is great exercise for major muscle groups, and the repeated

climb up and slide down keeps children active. The spectacular Tree Top Walk allows great views over the park and play-ground, and play thrills for the family.

Tree Top Walk

COR10470



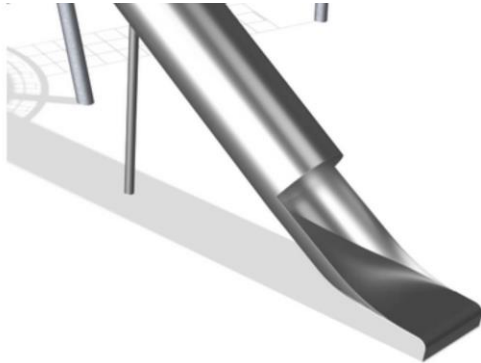
Corocord ropes with 19mm diameter or more are special 'Hercules' - type with galvanized six-stranded steel wires. Each strand is tightly wrapped with PES yarn, which is melted onto each individual strand. The ropes are highly wear-and vandalism-resistant and can be replaced at site if needed.



Corocord 'S' clamps are used as universal connections in Corocord products. 8mm stainless steel rods with rounded edges are pressed around the ropes with a special hydraulic press, making them the ideal connector: safe, durable and vandalism-proof, all while allowing the typical movement of rope play structures.



Corocord membranes consist of friction-proof rubberized material of conveyor belt quality with excellent UV resistance. Tested and compliant with REACH requirements for PAH. Embedded is a four-layered armouring made of woven polyester. The armouring and the two surface layers result in a total thickness of 7.5 mm.



The stainless steel components are made of high quality stainless steel in compliance with global playground standards. The steel is glass blasted after manufacturing to ensure a smooth gliding surface.

Item no. COR104701-1204	
Installation Information	
Max. fall height	300 cm
Safety surfacing area	50,5 m ²
Numbers of installers (persons)	2
Total installation time	143.0
Excavation volume	26,85 m ³
Concrete volume	18,80 m ³
Footing depth (standard)	120 cm
Shipment weight	7.800 kg
Anchoring options	In-ground ✓
Warranty Information	
Corocord rope	5 years
S-Clamps	10 years
Aluminium clamps	10 years
Membrane	2 years
Spare parts guaranteed	10 years

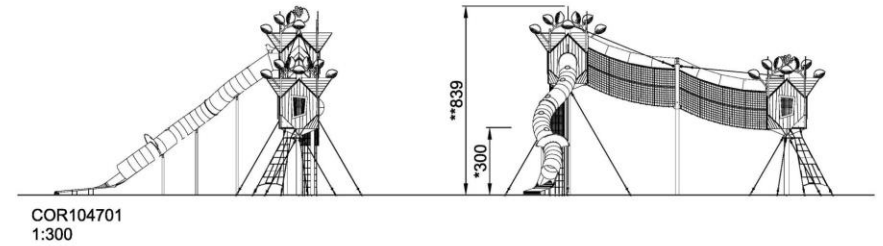
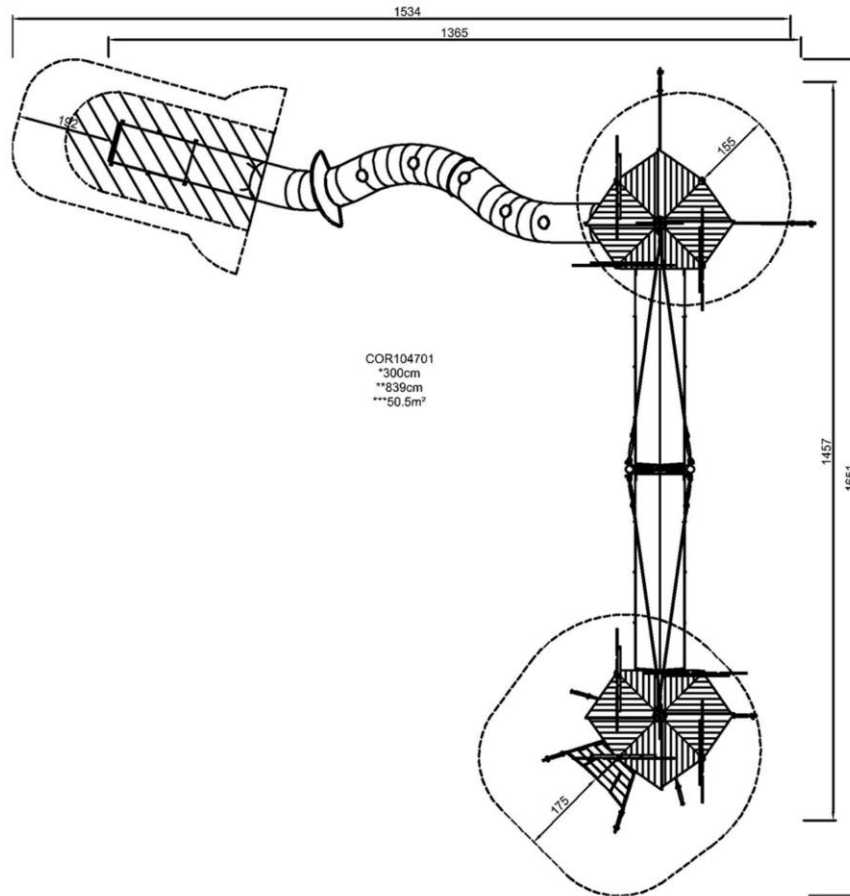


Tree Top Walk

COR10470

* Max fall height | ** Total height | *** Safety surfacing area

* Max fall height | ** Total height



[Click to see 1:100 ratio TOP VIEW](#)

Tree Top Walk

COR10470



Access tunnel net

Physical: the children have a fast, efficient access up the horizontal net. The net can be climbed from both sides on lower level. Cross coordination and sense of space is supported, as well as arm and leg muscles.
Social-Emotional: the two-sided net on lower level allows for social interaction. The spaciousness invites socializing.



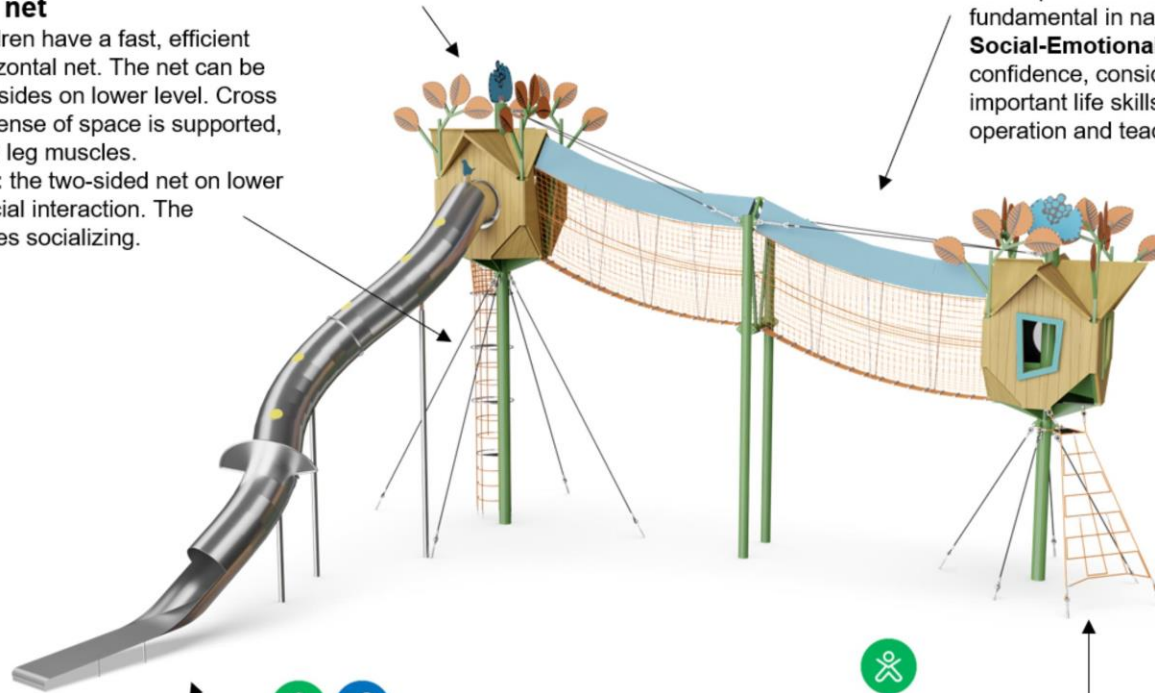
Sky cabin

Physical: being up high develops spatial awareness and sense of balance.
Social-Emotional: a destination and meeting point up high adds social interaction as well as thrill and great views.



Sky bridge

Physical: being up high and the bounce of the ropes develop the sense of space and balance, which is fundamental in navigating the world securely.
Social-Emotional: children develop courage, self-confidence, consideration and turn-taking, all important life skills. Passing other children takes co-operation and teaches children turn-taking skills.



Long tube slide

Physical: sliding develops spatial awareness and the sense of balance.
Social-Emotional: the height ensures extra speed and thrill. Empathy stimulated by turn-taking and consideration of others. Feeling of security when stopping on extra long slide mouth.



Boarding net

Physical: due to the inclination of the net, the child is supported in climbing. Hand-eye coordination, cross coordination and proprioception are trained. These are fundamental for judging the body in time and space, crucial life skills for navigating the world securely.

Tree Top Walk

COR10470



PHYSICAL
Joy of movement:
motor skills, muscle, cardio
and bone density



SOCIAL-EMOTIONAL
Joy of being together:
teamwork, tolerance and
sense of belonging



COGNITIVE
Joy of learning:
curiosity, understanding of causal
relationships and knowledge of the world



CREATIVE
Joy of creating:
co-creation and experimenting
with materials



BALANCE
To balance is to stay upright when walking or standing on a surface that makes this challenging (e.g. a wobbly, inclined, or narrow surface).



HANG IN ARMS
To hang in arms is the act of carrying the body with the hands or arms, possibly to traverse to another platform or play item.



SENSORY
To sense is the act of taking in information with the sensory system: seeing, feeling, hearing or sensing with the body.



BOUNCE
To bounce is the act of bouncing on a responsive, flexible, elastic or tensile surface.



JUMP
To jump is the act of jumping up or down on a hard surface.



SLIDE
To slide is the act of moving fast downwards seated on a slide.



CLIMB
To climb is the act of moving upwards, cross-coordinating arms and legs, on a vertical or inclined surface or net.



PULL
To pull is the act of pulling an item towards you or you towards an item with one or both hands, or possibly using the entire body.



SOCIALIZE
To socialize is the act of meeting, communicating or cooperating in an activity that stimulates and facilitates social interaction.



CONSTRUCT
To construct is the act of creating new patterns, shifting items or materials to new positions or constructing with materials that can be transformed or manipulated.



PUSH
To push is the act of pushing an item away from you with one or both hands, possibly with the entire body.



SPIN
To spin involves a fast, repeated horizontal or vertical turn of the body on a piece of equipment that facilitates the movement.



CRAWL
To crawl is the movement of moving forwards or backwards, cross-coordinating arms and legs, on a horizontal or slightly inclined surface.



ROCK
To rock is the action of rocking back and forth, or sideways, on e.g. a piece of spring equipment.



SWAY
To sway is the movement of swaying back and forth, or around, lying, seated or possibly standing, in a pendulant or circular movement, e.g. on a hammock or on a rope.



DRAMATIC PLAY
Dramatic play is motivated through play items that stage a frame, place or environment for acting out make believe or role play scenarios.



ROTATE
To rotate involves a vertical or horizontal slower paced turn of the body, facilitated by a piece of equipment.



SWING
To swing is the movement of swinging back and forth, or in circular movement, seated, standing or lying, in an unhindered arc.



GLIDE
To glide is the act of moving from one point to another without shifting the feet, in a horizontal or vertical movement, in a seated, lying or standing position, letting gravity do the work.



RULES PLAY
Rules play is motivated through play items that suggest games-with-rules, cooperation and team work, e.g. tic-tac-toe, timers or ball games.



WONDER
To wonder is motivated through play items that make children need and use their logical, abstract or creative thinking skills, as well as their memory.